

# Rajesh Kumar N

CG Artist

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Address: Bangalore, India.



## Objective

To be part of an innovative and professional CG production team and I will prove myself as valuable asset in your company.

## Experience

2013 - ...

### FREELANCE ARTIST

Worked for several companies  
Bangalore, India.

Built 3D models for Games & Commercial, created photo realistic handmade textures for characters, props and environments. Designed for web & print.

2012 - 2013

### GAME ARTIST

Blue Papillion Studios Pvt. Ltd.  
Bangalore, India.

Worked for several PC and Console games and did some Digital Painting & Sculpting.

2011 - 2012

### 3D ARTIST & GRAPHIC DESIGNER

Singularis Solutions Pvt. Ltd.  
Bangalore, India.

As a 3D Artist I was tasked with stall and environmental modeling for commercial.

2011 - 2011

### 3D MODELER

Prime Studio Pvt. Ltd.  
Bangalore, India.

Experienced in Architectural modeling and walkthrough.

2010 - 2011

### 3D ARTIST

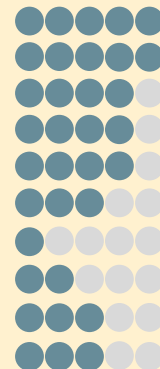
Titip Entertainment LLP  
Bangalore, India.

Created 2D & 3D Arts for online games, developed videos for company promotions.

## Skills

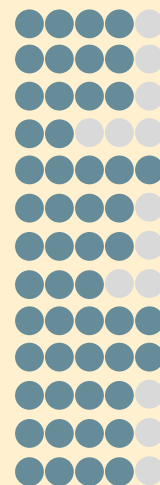
### PROFESSIONAL

3D Modeling  
UV Unwrap & Texturing  
PBR Shading  
Digital Painting  
Digital Sculpting  
Rendering  
Rigging  
Animation  
Video Editing  
Visual Effects



### SOFTWARES

Autodesk Maya  
Autodesk 3DS Max  
Pixologic ZBrush  
3D Coat  
Unfold 3D  
Substance Designer  
Substance Painter  
Nuke  
Key Shot  
Adobe Photoshop  
Adobe After Effects  
Adobe Premiere  
Adobe Illustrator



## Education

### PG DIPLOMA IN 3D ANIMATION

Image College of Arts, Animation & Tec  
Bangalore, India  
2009 - 2010

### BCA

Noorul Islam College of Arts & Science  
Kumaracoil, Tamilnadu, India  
2006 - 2009